

Offensive principles U12 - U14 - (U16)

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Topics



- Choices foundation for the future
- Basics of our game
- Priorities
- Off ball game Inside position
- Methodology
- Evolves with the player



Choices - foundation for the future

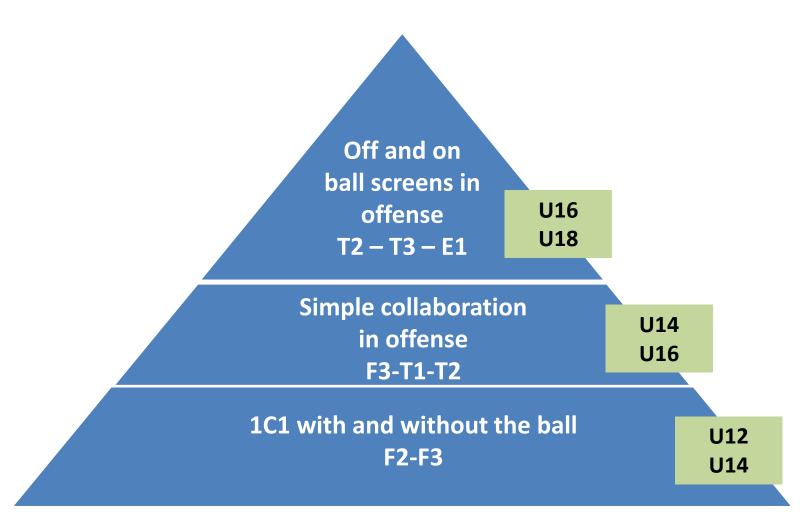


- We made our choices based on the Swiss reality
- We cannot do everything, we have to make choices
- We have chosen concepts the players will use in their senior life
- In relation to the level and workload of each reality, you will be able to achieve the goal more or less quickly.



youth apprenticeship







Basics of our game



- Above all, we must use a large part of our time in the following points:
- 1. Shooting
- 2. Passing
- 3. Dribbling
- 4. Quick game
- 5. Mentality in defense



Basics of our game



- From the beginning
- 1C1
- Give and go
- Give and go away
- Later
- Hand off
- Dribble hand off
- U16
- Starting to introduce off and on ball screens
- Combine ball and off ball screens



Priorities



- We want a game based on reading situations
- We want players capable to analyse and find the solution
- We want player capables to play in all positions
- We do not want to specialize players at this age
- We want to have also a triangle on one side and two players on the other



Priorities



- We want players able to play the off ball game respecting the spacing rules
- We want players able to play the off ball game respecting the timing rules
- We want to give the ball inside and play attacking the close out after a pass



Evolution



- The concept evolve with the player, we can add:
- 1. Hand-off
- 2. Off ball screens
- 3. Ball screens
- Combination of off-ball and ball screens



Methodology

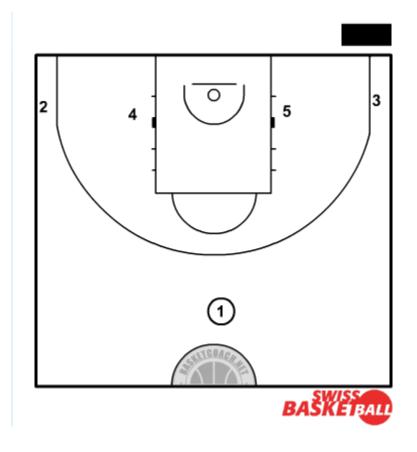


- One option at the time (technic)
- All the options (technic)
- Guided (coach, reading)
- Guided (player, reading)
- With advantage (assessment of the acquired level)
- Game situations (assessment of the acquired level)
- With goals





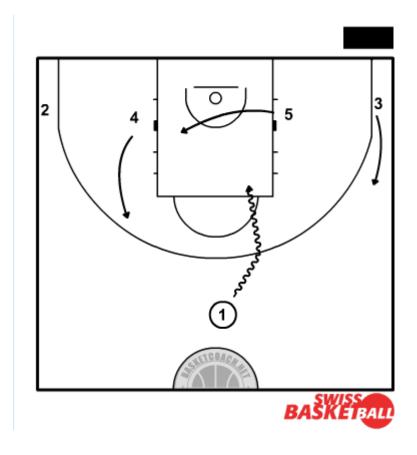
Spacing







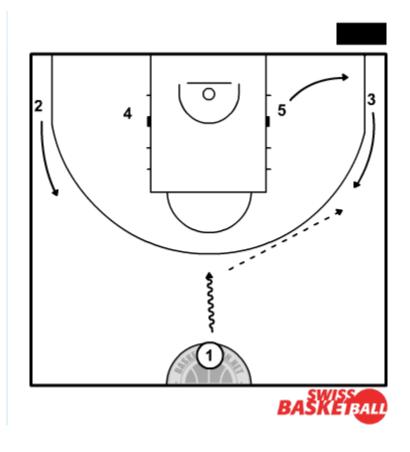
1C1 + spacing







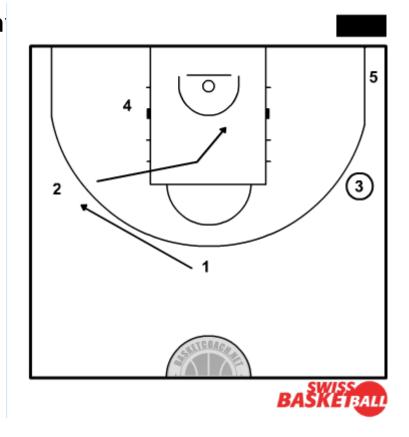
Entry pass







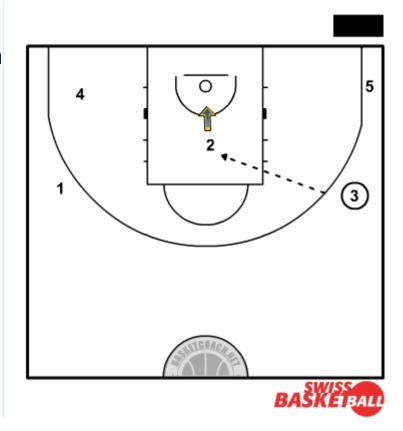
Option give and go awa Diagonal cut







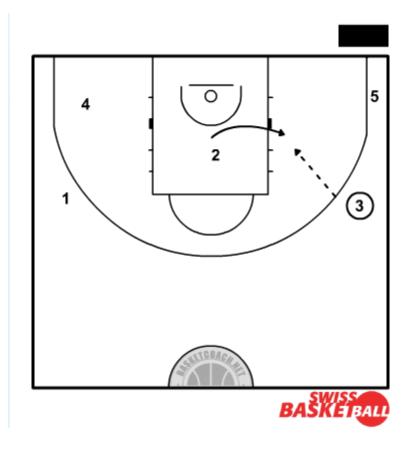
Diagonal cut - ball in







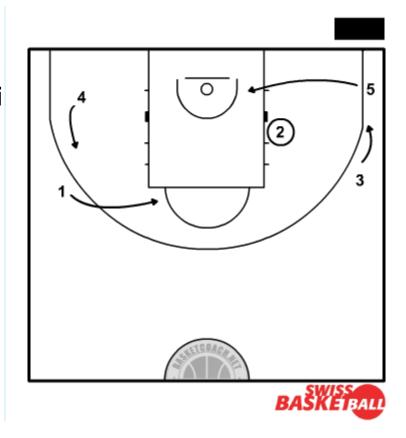
Diagonal cut Mid post







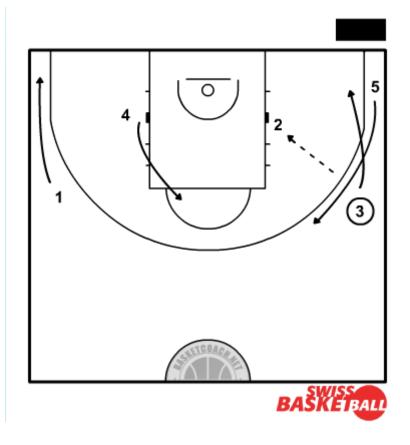
Ball inside + spaci







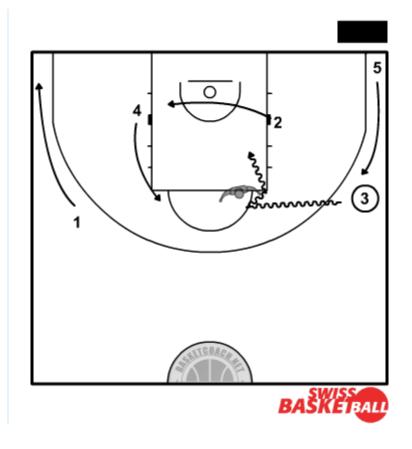
Ball inside + cross







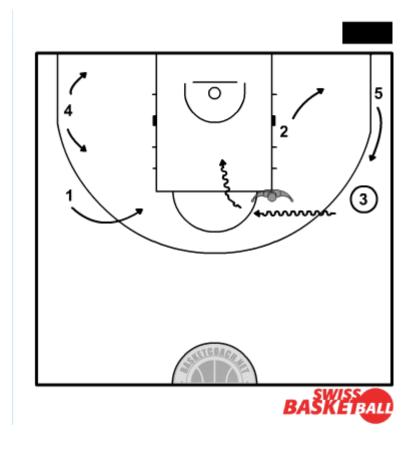
• 1c1 external







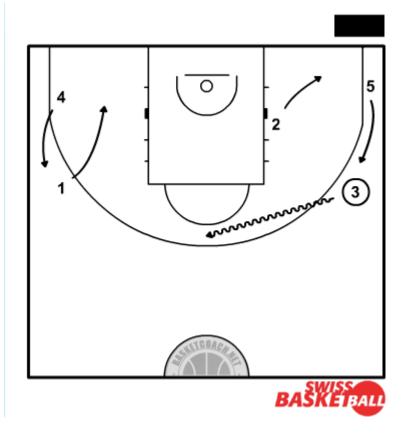
1C1 middle







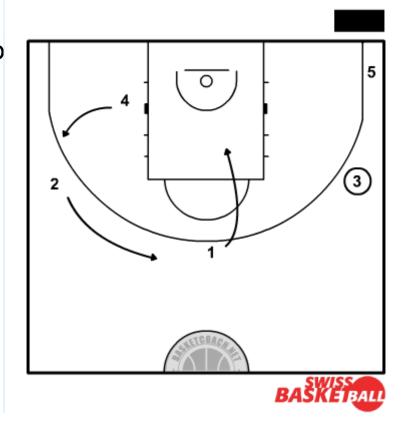
Give and go away continuity







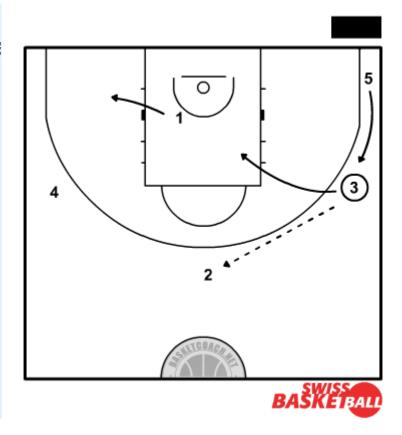
Option give and go







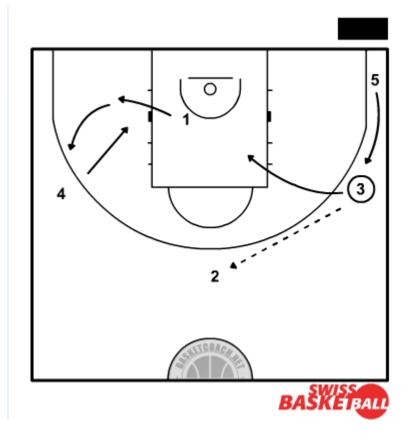
Give and go wing - middle







Give and go wing - middle





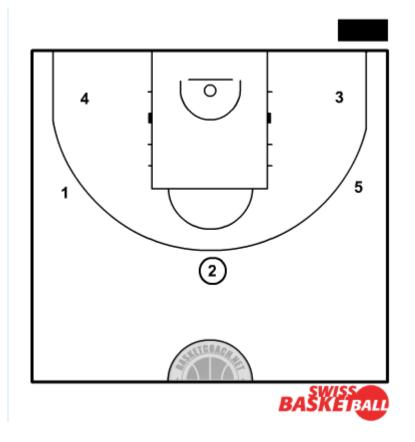


Continuity give and go Options:

1C1

Give and go

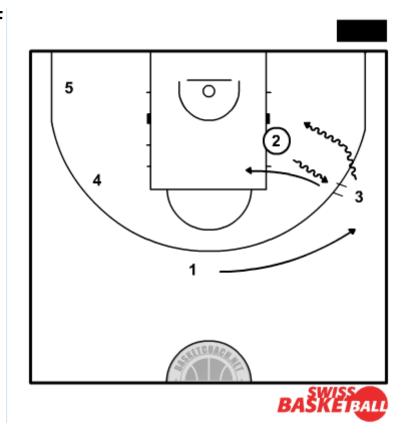
Give and go away







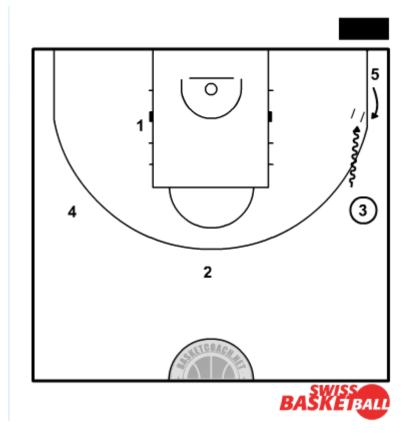
Option dribble hand off Inside – outside







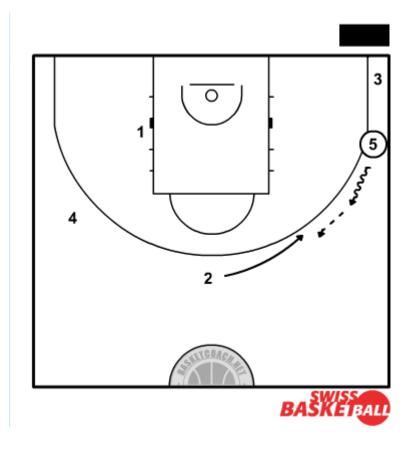
External dribble hand-off





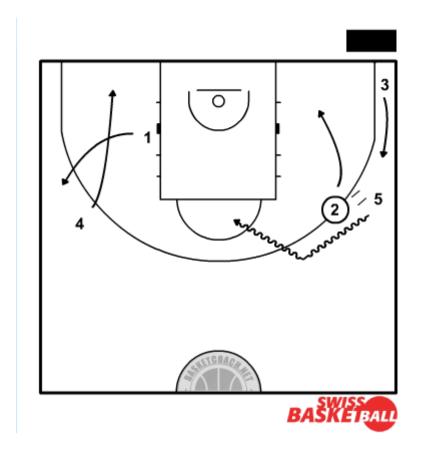


External dribble hand-off





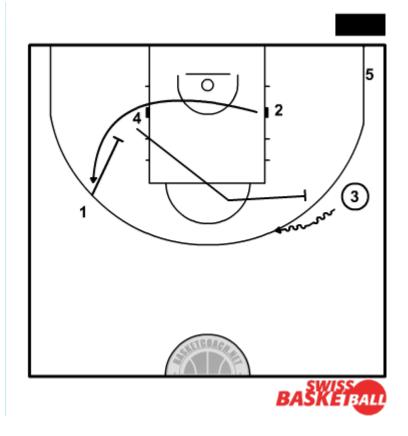








Screens Pnr + off ball screen *Not in U14*







Screen PnR / PnP + stag

Not in U14

